

AMBER

Character Sheet

Character Name

Player:

Phone:

PHYSICAL CHARACTERISTICS

HEIGHT:	WEIGHT:	BUILD:
HAIR:	EYES:	
DESCRIPTION:		
CLOTHING COLOR/STYLE:		
PERSONAL SYMBOL (OPTIONAL):		

ATTRIBUTES

PSYCHE:	Ranked Rank: ___ [___ Points]	Amber	Chaos	Human
STRENGTH:	Ranked Rank: ___ [___ Points]	Amber	Chaos	Human
ENDURANCE:	Ranked Rank: ___ [___ Points]	Amber	Chaos	Human
WARFARE:	Ranked Rank: ___ [___ Points]	Amber	Chaos	Human

POWERS

BROKEN PATTERN IMPRINT	10 Points	ADEPT OF BROKEN PATTERN	25 Points
PATTERN IMPRINT	50 Points	ADVANCED PATTERN IMPRINT	75 Points
LOGRUS MASTERY	45 Points	ADVANCED LOGRUS MASTERY	70 Points
TRUMP ARTISTRY	40 Points	ADVANCED TRUMP ARTISTRY	60 Points
SHAPE SHIFTING	35 Points	ADVANCED SHAPE SHIFTING	65 Points
POWER WORDS	10 Points	SORCERY	15 Points
CONJURATION	20 Points	HIGH COMPELLING	25 Points

ARTIFACTS & CREATURES

from Artifact and Creature Worksheet: ___ Points

PERSONAL SHADOWS

from Shadow Worksheet: ___ Points

CONSTRUCTS

Total Points, based on Construct Worksheet: ___ Points

ALLIES

Ally in Amber. 1 point x ___

Demon Friends. 1 point x ___

Court Friend. 2 points x ___

House Support. 3 points x ___

Chaos Devotee. 4 points x ___

Amber Devotee. 6 points x ___

PLAYER CONTRIBUTIONS

10 Point Character Diary

___ Points for Trumps

___ Points for other:

GOOD STUFF: ___ Points

ZERO STUFF

BAD STUFF: ___ Points

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Artifact & Creature Worksheet

Character Name

Item Name and Description

QUALITIES

Vitality

- 1 Point - Animal Vitality
- 2 Points - Chaos Vitality
- 4 Points - Amber Vitality

Movement

- 1 Point - Confers Mobility
- 2 Points - Double Speed
- 4 Points - Engine Speed

Stamina

- 1 Point - Double Stamina
- 2 Points - Amber Stamina
- 4 Points - Endless Stamina

Aggression

- 1 Point - Combat Training
- 2 Points - Combat Reflexes
- 4 Points - Combat Mastery

Armor

- 1 Point - Versus Weapons
- 2 Points - Versus Guns
- 4 Points - Invulnerable

Damage

- 1 Point - Extra Hard
- 2 Points - Double Damage
- 4 Points - Deadly Damage

Intelligence and Communication

- 1 Point - Able to Speak
- 2 Points - Speak & Sing
- 4 Points - Tongues

Psychic Sensitivity

- 1 Point - Sensitivity
- 2 Points - Danger Sense
- 4 Points - Extraordinary

Psychic Resistance

- 1 Point - Chaos Resistance
- 2 Points - Psychic Neutral
- 4 Points - Psychic Barrier

Total Point Cost

POWERS

Shadow Movement

- 1 Point - Follow Shadow Trail
- 2 Points - Follow Shadow Path
- 4 Points - Seek in Shadow

Shadow Manipulation

- 1 Point - Mold Shadow Stuff
- 2 Points - Mold Shadow Folk
- 4 Points - Mold Reality

Item Healing

- 1 Point - Self-Healing
- 2 Points - Rapid Healing
- 4 Points - Regeneration

Item Shape Shifting

- 1 Point - Alternate Form
- 2 Points - Named & Numbered
- 4 Points - Limited Shape Shift

TRANSFERAL

- 5 Points x ____ Qualities
- 10 Points x ____ Powers

IMPLANT

- 10 Points x ____ Qualities
- 15 Points x ____ Powers

QUANTITY MULTIPLIERS

- Unique (*1)
- Named & Numbered (*2)
- Horde (*3)
- Shadow Wide (*4)
- Environmental (*5)
- Ubiquitous (*6)

TRUMP

(Requires Trump Artistry)

- 1 Point - Contains Trump Image
- 2 Points - Trump Deck
- 4 Points - Trump Powered

MAGIC

(Requires Conjunction and Sorcery)

- 1 Point - Rack a Spell
- 2 Points - Named & Numbered
- 4 Points - Rack & Use Spells

AMBER

Shadow Worksheet

Controlling Character

Shadow Name

SHADOW DESCRIPTION

TIME FLOW (Relative to Amber):

One Shadow Hour = ____ Amber (Seconds Minutes Hours Days Years)

TYPICAL DENIZENS:

FUNCTIONAL TECHNOLOGY OF SHADOW:

Animal (none)	Primitive	Medieval	Magic - Doesn't work with Technology
Engine Power	Gunpowder	Electricity	Magic and Technology work together

POWER AVAILABILITY/STRENGTH IN SHADOW:

Pattern: Resistant to Pattern Users	Malleable to Pattern Users	
Logrus: Resistant to Logrus Users	Malleable to Logrus Users	
Trump: Totally Blocked	Trump Use Difficult	Trump Use Unrestricted
Magic: Totally Blocked	Magic is Rare/Difficult	Magic is Easy

SHADOW TYPE

PERSONAL 1 Point

REALM (Amber /Chaos) 2 Points

PRIMAL 4 Points

DEGREE OF CONTROL OVER SHADOW

CONTENTS 1 Point

TIME FLOW 2 Points

DESTINY 4 Points

SHADOW BARRIERS

COMMUNICATION 1 Point

Pattern (In/ Out/ Both) Logrus (In/ Out/ Both) Trump (In/ Out/ Both)
Magic (In/ Out/ Both) Psyche (In/ Out/ Both) Other (In/ Out/ Both)

ACCESS 2 Points

Describe Access Point(s):

GUARDS 4 Points

Describe Guards:

Total Shadow Point Cost

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Construct Worksheet

Controlling Character

Construct Name

CONSTRUCT POWER SOURCE(S):

Pattern
Broken Pattern
Logrus
Trump
Shape Shifting
Magic/Conjuration

Innate Shadow Power
Innate Shadow Technology
Innate Shadow Magic

Shadow Convergence (Multiple Shadow Constructs Only)

DESCRIPTION:

BASIC SHADOW COST (from Shadow Worksheet): ____ Points

Times Quantity Multiplier:

UNIQUE *1 Point

NAMED & NUMBERED *2 Points

COUNTLESS *3 Points

Construct Shadow Point Cost:

BASIC MANIFESTATION COST (from Artifact & Creature Worksheet): ____ Points

Times Connection Multiplier:

INNATE *1 Point

CONDUIT *2 Points

FLUX-PIN *3 Points

Construct Manifestation Point Cost:

BASIC CONSTRUCT PSYCHE COST (select from below): ____ Points

NONE Zero Cost

SENSITIVE 1 Point

POWER-BASED 2 Points

Total Construct Point Cost:

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Demon Worksheet

ATTRIBUTES

Psyche

- 5 Points - Human Psyche
- 0 Points - Chaos Psyche
- Demon Rank: ____ [____ Points]

Strength

- 5 Points - Human Strength
- 0 Points - Chaos Strength
- Demon Rank: ____ [____ Points]

Endurance

- 5 Points - Human Endurance
- 0 Points - Chaos Endurance
- Demon Rank: ____ [____ Points]

Warfare

- 5 Points - Human Warfare
- 0 Points - Chaos Warfare
- Demon Rank: ____ [____ Points]

QUALITIES

Natural Armor

- 2 Points - None
- 1 Point - Natural Bone
- 0 Points - Weapon Resistant
- 1 Point - Impenetrable
- 2 Points - Energy Resistant
- 4 Points - Impervious

Natural Armament

- 2 Points - Organic
- 1 Point - Metallic
- 0 Points - Extra Hard
- 1 Point - Doubling Damage
- 2 Points - Deadly Damage
- 4 Points - Destructive Damage

Resistance to Order

- 0 Points - None
- 1 Point - Sensitive
- 2 Points - Temporary
- 4 Points - Permanent

Game Master

Demon Name & Description

POWERS

Demonic Shadow Manipulation

- 0 Points - None
- 1 Point - Sense Shadow
- 2 Points - Select Shadow
- 4 Points - Shadowmastery
- 8 Points - Shift Shadow
- 16 Points - Evoke Chaos

Demonic Shape Shifting

- 0 Points - Named & Numbered Forms
- 1 Point - Limited Shape Shift
- 2 Points - Blood Shape Shift
- 4 Points - Demonic Shape Shift
- 8 Points - Bodiless Shape Shift
- 16 Points - Dimensional Shift

Demonic Magic Manipulation

- 0 Points - None
- 1 Point - Magic Intuition
- 2 Points - Magic Manipulation
- 4 Points - Magic Well
- 8 Points - Magic Drain
- 16 Points - Magic Domination

SERVITUDE MULTIPLIER

- None (*1)
- Single Mission or Goal (*2)
- Pact (*3)
- Servitude (*4)
- Devotion (*5)
- Lifetime (*6)

QUANTITY MULTIPLIER

- Unique (*1)
- Named & Numbered (*2)
- Family (*3)
- Race (*4)

Total Point Cost